

KULIT BANGUNAN

(Building Enclosure)

PERTEMUAN 14 : MK. Perancangan Bangunan Fungsi Campuran

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PENGERTIAN 1

PENGERTIAN

Kulit bangunan (***building enclosure***) adalah bidang yang terbuat dari bahan tertentu yang berfungsi melindungi bagian dalam bangunan dari pengaruh luar bangunan.

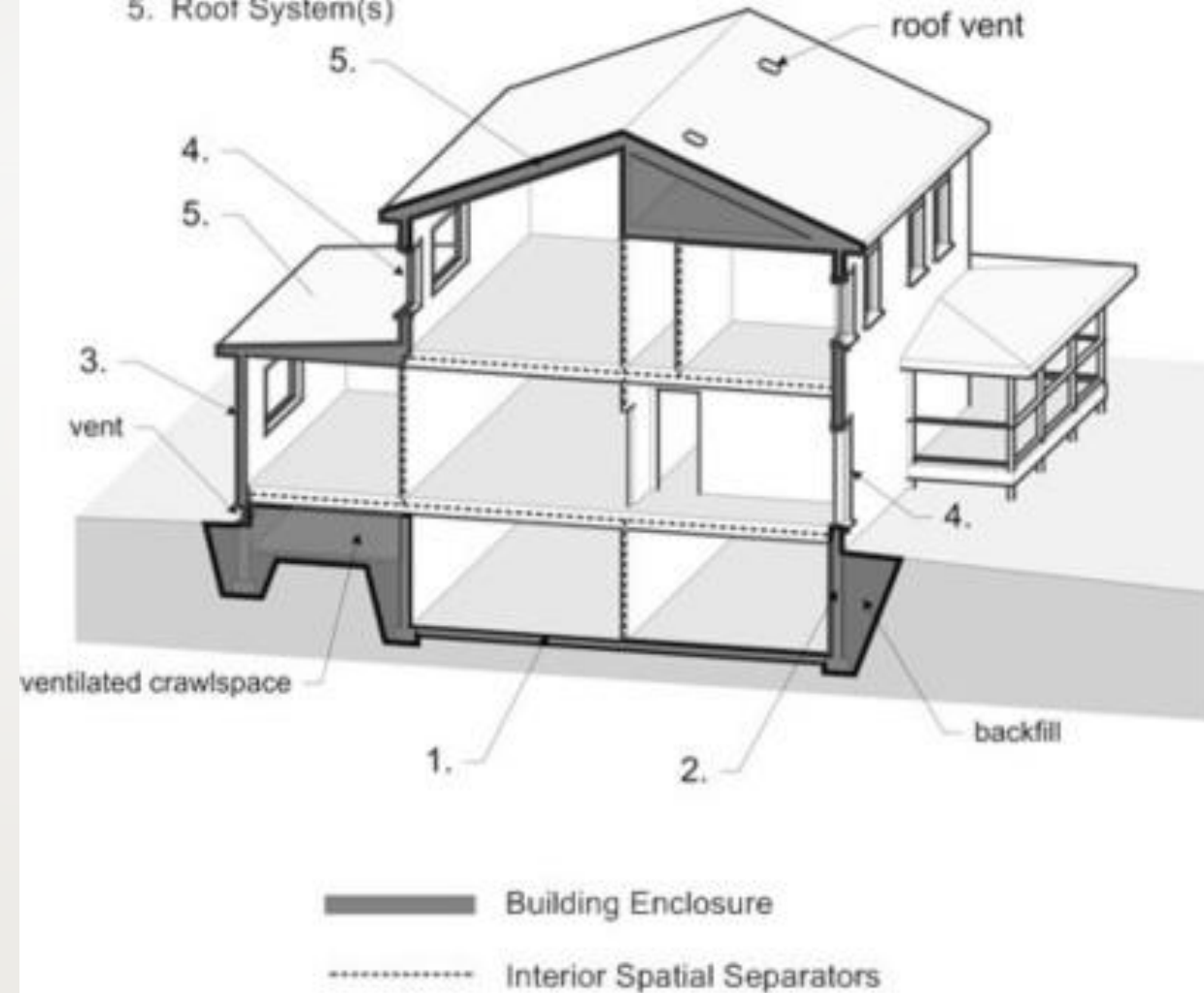
Tujuan dibuatnya kulit bangunan adalah untuk **memisahkan lingkungan dalam (*indoor environment*) dari lingkungan luarnya**, dimana lingkungan dalam dapat dirawat dan disesuaikan dengan kebutuhan penghuninya (Allen & Iano, 2004).

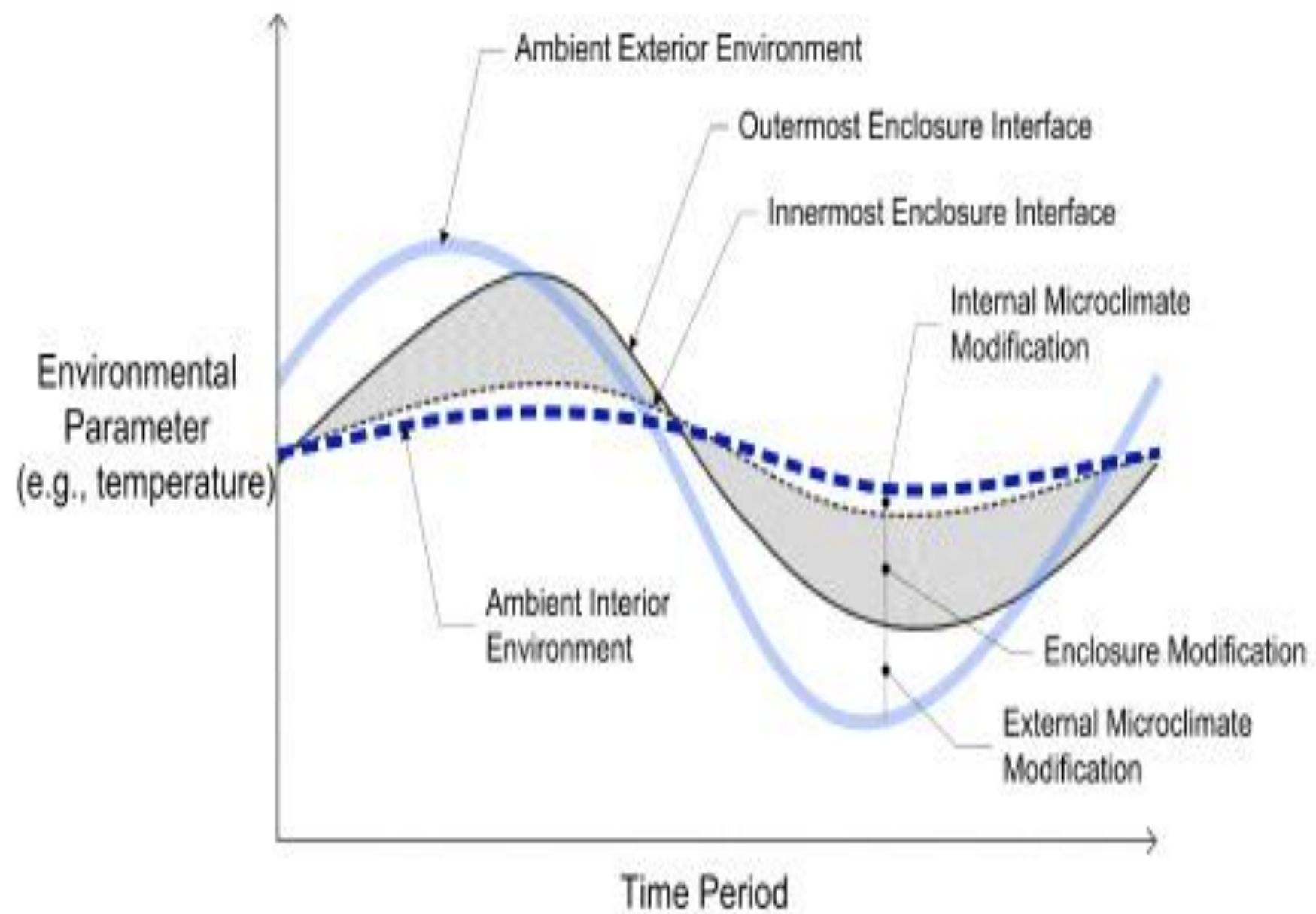
Komponen building enclosure:

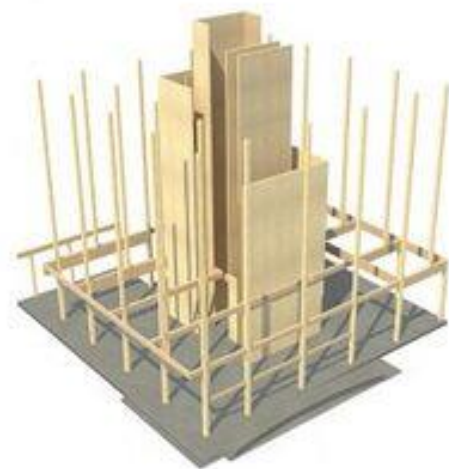
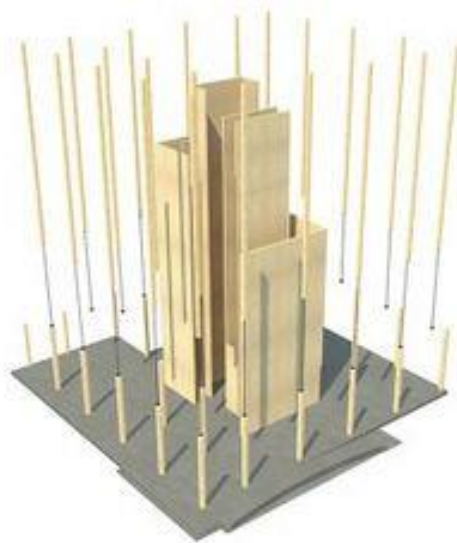
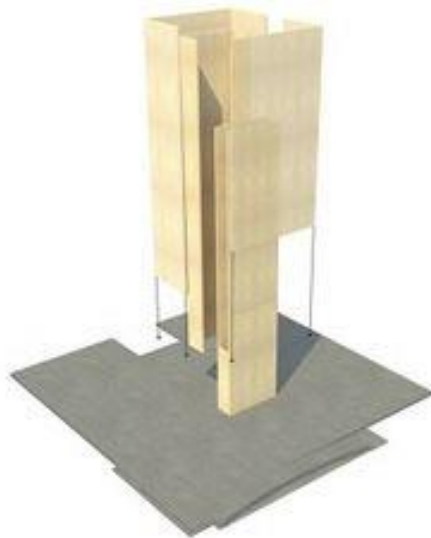
- Lantai bangunan
- Dinding luar bangunan (perimeter wall)
- Atap bangunan
- Jendela

Building Enclosure Components:

1. Base Floor System(s)
2. Foundation Wall System(s)
3. Above Grade Wall Systems(s)
4. Windows and Doors
5. Roof System(s)









FUNGSI 2

PRINSIP Building Enclosure

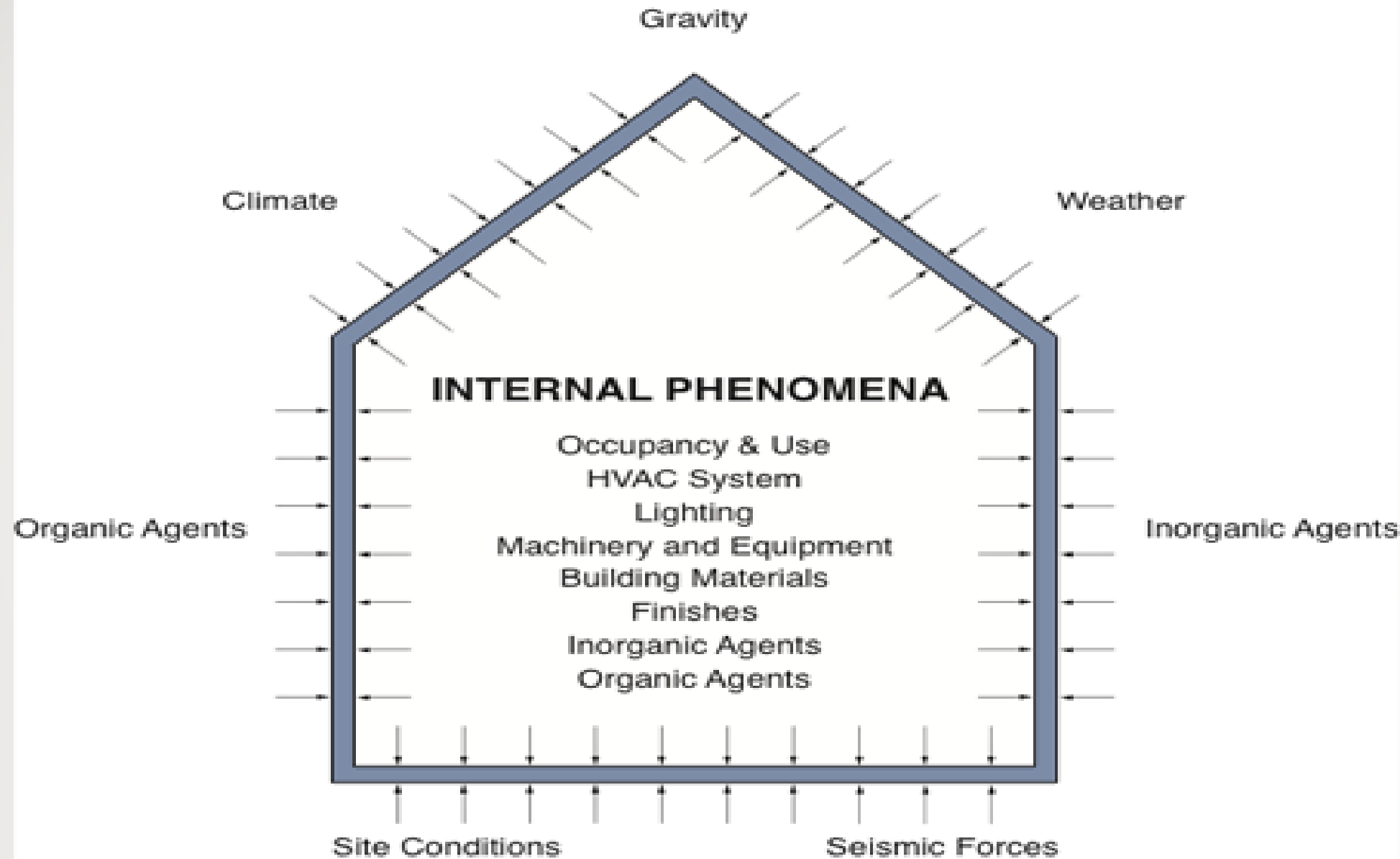
The requirements for wall performance were outlined some half a century ago (Hutcheon 1963)ⁱⁱⁱ, and are applicable to all enclosure systems and components. The major considerations were identified as:

- 1.Strength and rigidity
- 2.Control of heat flow
- 3.Control of air flow
- 4.Control of water vapor flow
- 5.Control of liquid water movement
- 6.Stability and durability of materials
- 7.Fire
- 8.Aesthetic considerations
- 9.Cost

REQUIREMENT	PARAMETERS	
Structural Strength/Rigidity	<ul style="list-style-type: none">• Loadbearing/Non-loadbearing• Wind Loading	<ul style="list-style-type: none">• Seismic Loading• Thermal Effects
Control of Heat Flow	<ul style="list-style-type: none">• Effective Thermal Resistance	<ul style="list-style-type: none">• Thermal Bridging
Control of Air Flow	<ul style="list-style-type: none">• Stack and Wind Pressures• Normalized Leakage Area	<ul style="list-style-type: none">• HVAC Influences• Internal Partitioning
Control of Moisture Flow	<ul style="list-style-type: none">• Rain Penetration• Vapour Diffusion	<ul style="list-style-type: none">• Air Leakage• Condensation Potential
Control of Solar Radiation	<ul style="list-style-type: none">• Opacity/Emissivity• Solar Orientation	<ul style="list-style-type: none">• Fenestration• Shading Devices
Control of Sound Transmission	<ul style="list-style-type: none">• Airborne Sound	<ul style="list-style-type: none">• Vibration
Control of Fire	<ul style="list-style-type: none">• Fire Rating	<ul style="list-style-type: none">• Combustibility
Durability*	<ul style="list-style-type: none">• Ultraviolet Degradation• Corrosion• Carbonation• Freeze/Thaw• Abrasion• Fatigue• Instability/Incompatibility	<ul style="list-style-type: none">• Biological Attack (mould, insects, animals, plants)• Chemical Attack (soils, contaminants, pollutants)• Efflorescence• Subflorescence• Spalling
Security	<ul style="list-style-type: none">• Blast Protection• Ballistic Protection	<ul style="list-style-type: none">• Wind Induced Projectile Protection
Economy	<ul style="list-style-type: none">• Initial Cost• Maintenance Cost	<ul style="list-style-type: none">• Operating Cost• Life Cycle Cost
Environmental Impacts	<ul style="list-style-type: none">• Resource Depletion• Environmental Degradation• Reduction of Biodiversity	<ul style="list-style-type: none">• Greenhouse Gases• Pollutants
Buildability (Ease of Construction)	<ul style="list-style-type: none">• Seasonality• Tolerances	<ul style="list-style-type: none">• Coordination• Sequencing
Aesthetics	<ul style="list-style-type: none">• Visual• Tactile	<ul style="list-style-type: none">• Acoustic• Olfactory

* Another aspect of durability related to envelope assemblies is differential durability (Kesik 2002), a term used to describe how useful service life differs - both between components, and within the assemblies and materials comprising components.
[Kesik, T., 2002. *Differential Durability and the Life Cycle of Buildings*. Proceedings of the ARCC/EAAE 2002 International Conference on Research, May 22-25, 2002, McGill University, Montreal, Canada (CD-ROM).]

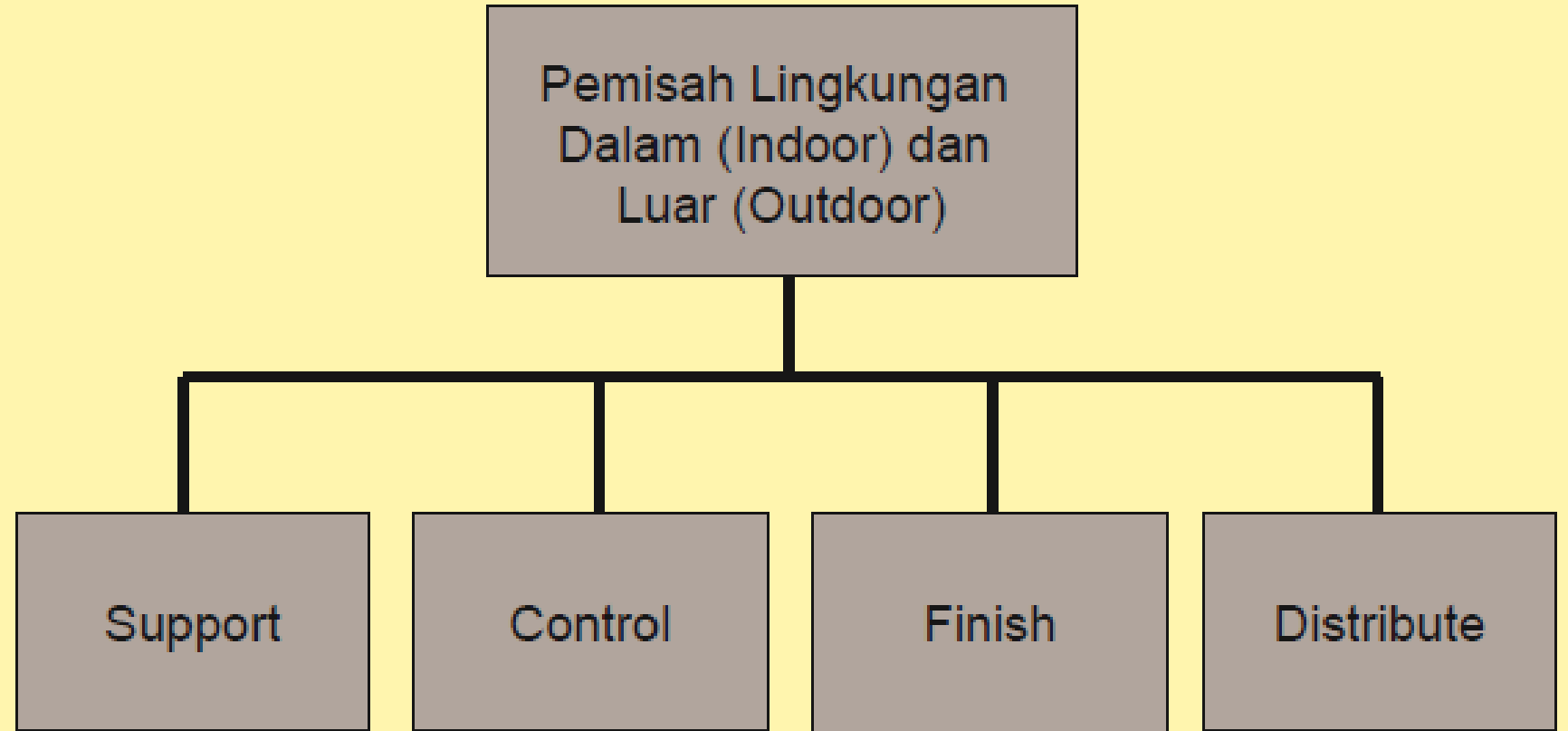
EXTERNAL PHENOMENA





PRINSIP 3

Fungsi Building Enclosure



1.
Exterior

2.

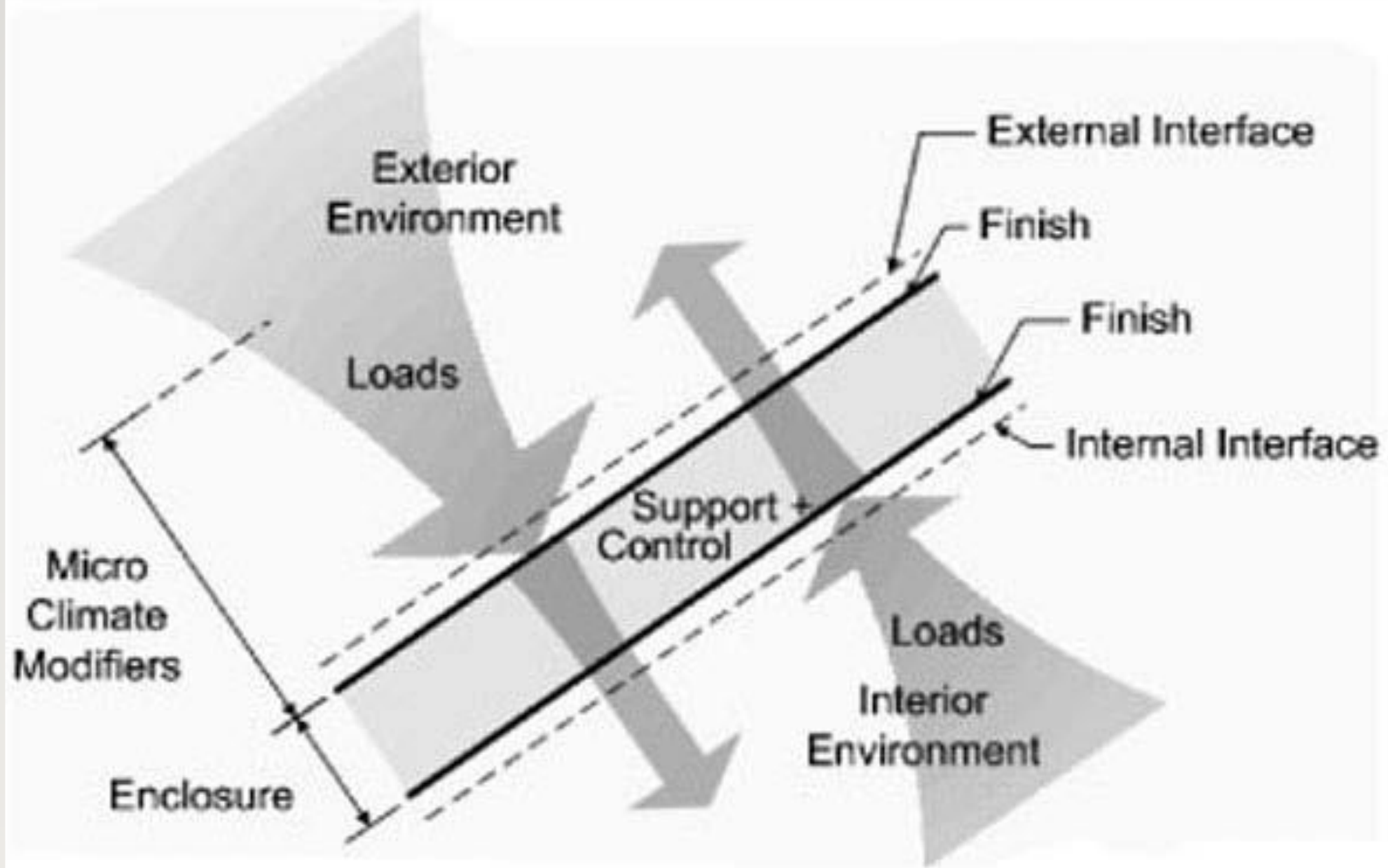
3.
Interior



Control
+
Support
Distribute



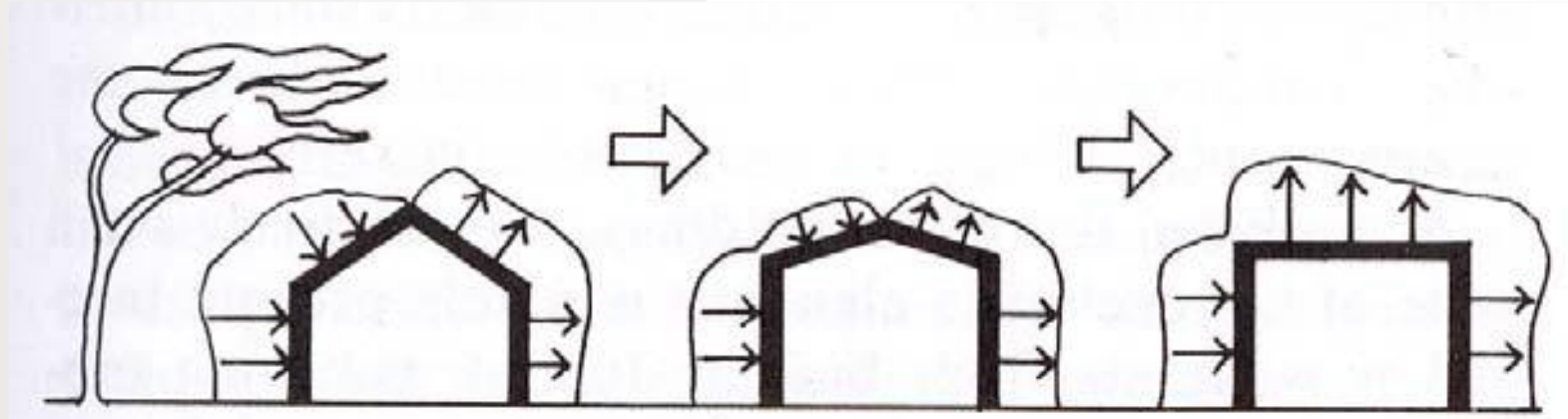
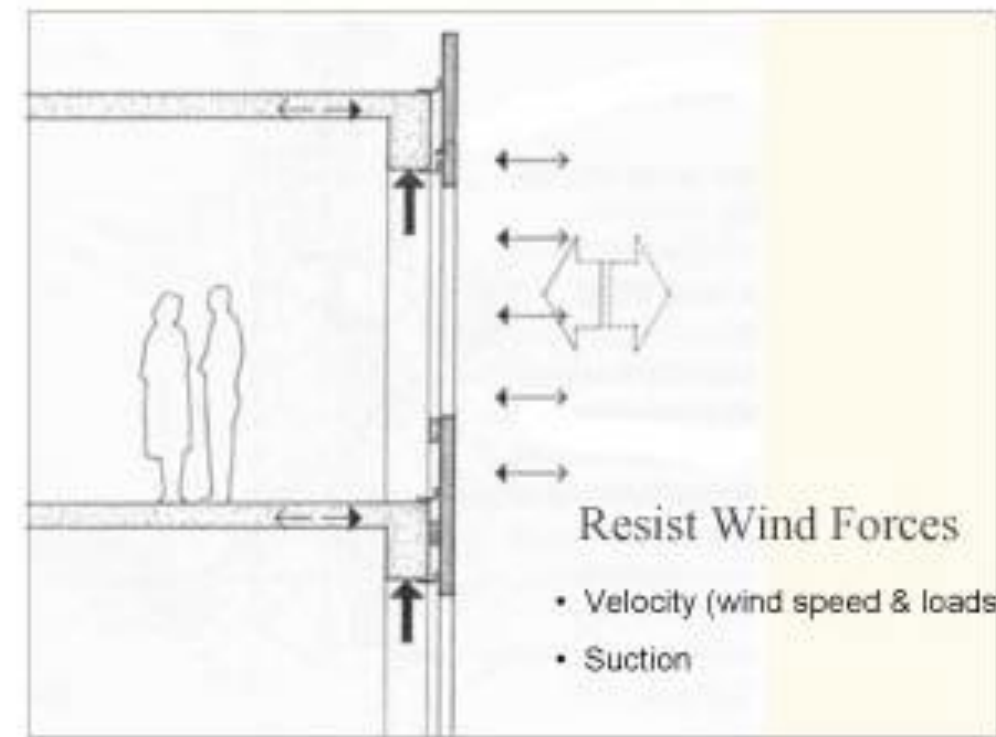
↑ **Finish** ↑



1. SUPPORT

Menahan dan mentransfer gaya-gaya fisik dari dalam dan luar, berupa:

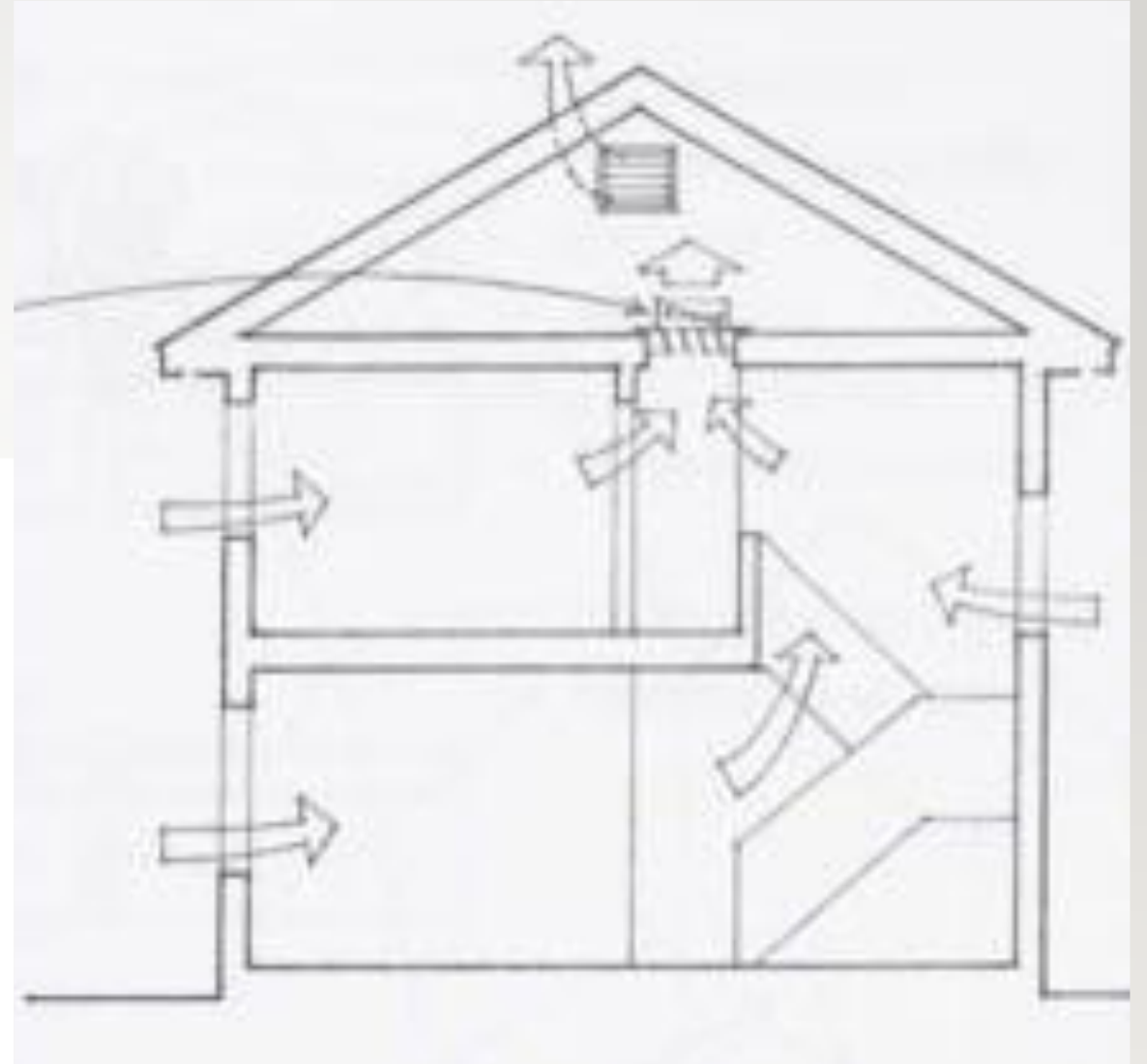
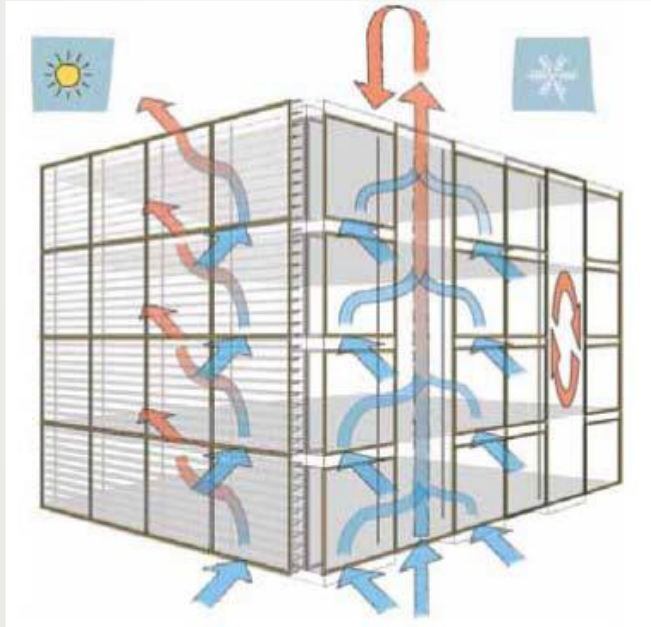
- **Lateral (angin, gempa)**
- **Gravity (beban mati)**
- **Rheological (temperature, moisture)**
- **Impact**
- **wear/ abrasion**



2. CONTROL

Mengontrol aliran massa
(mass) dan energi,
berupa:

- Panas (heat)
- Udara
- Uap air
- Hujan
- Suara
- Api
- Serangga
- Akses



3. FINISH

Sebagai permukaan interior dan eksterior untuk manusia, yang dapat diolah dalam:

- Color
- Texture
- Reflectance
- Pattern
- Speculance

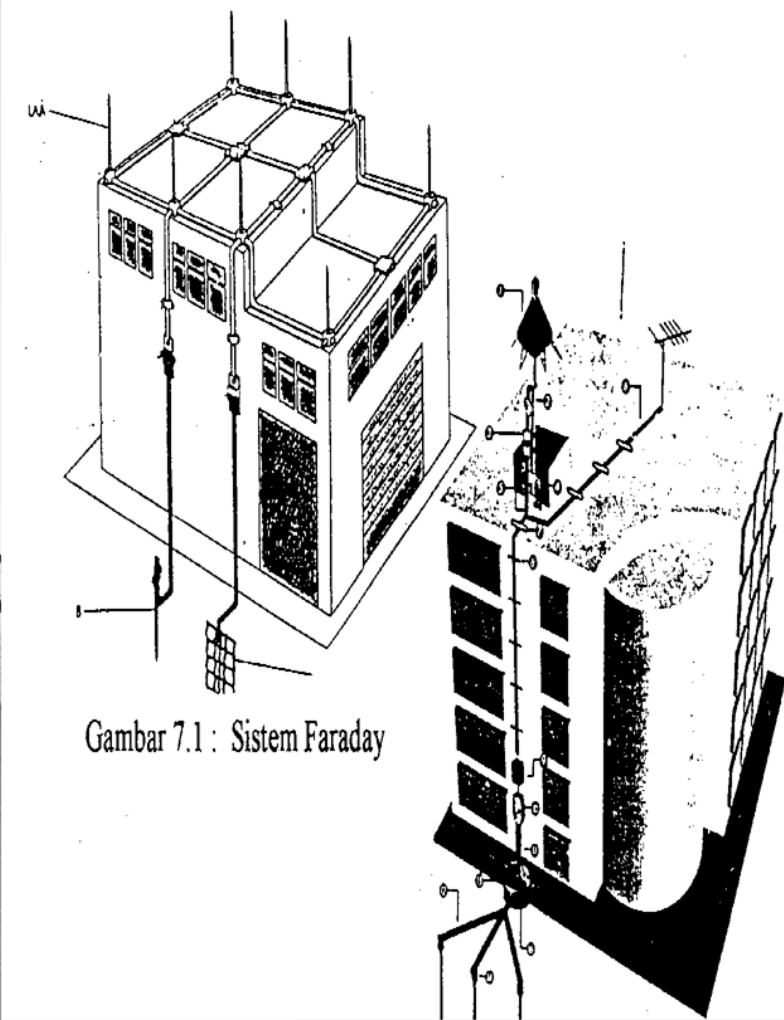


4. DISTRIBUSI



Mendistribusikan utilitas (services):

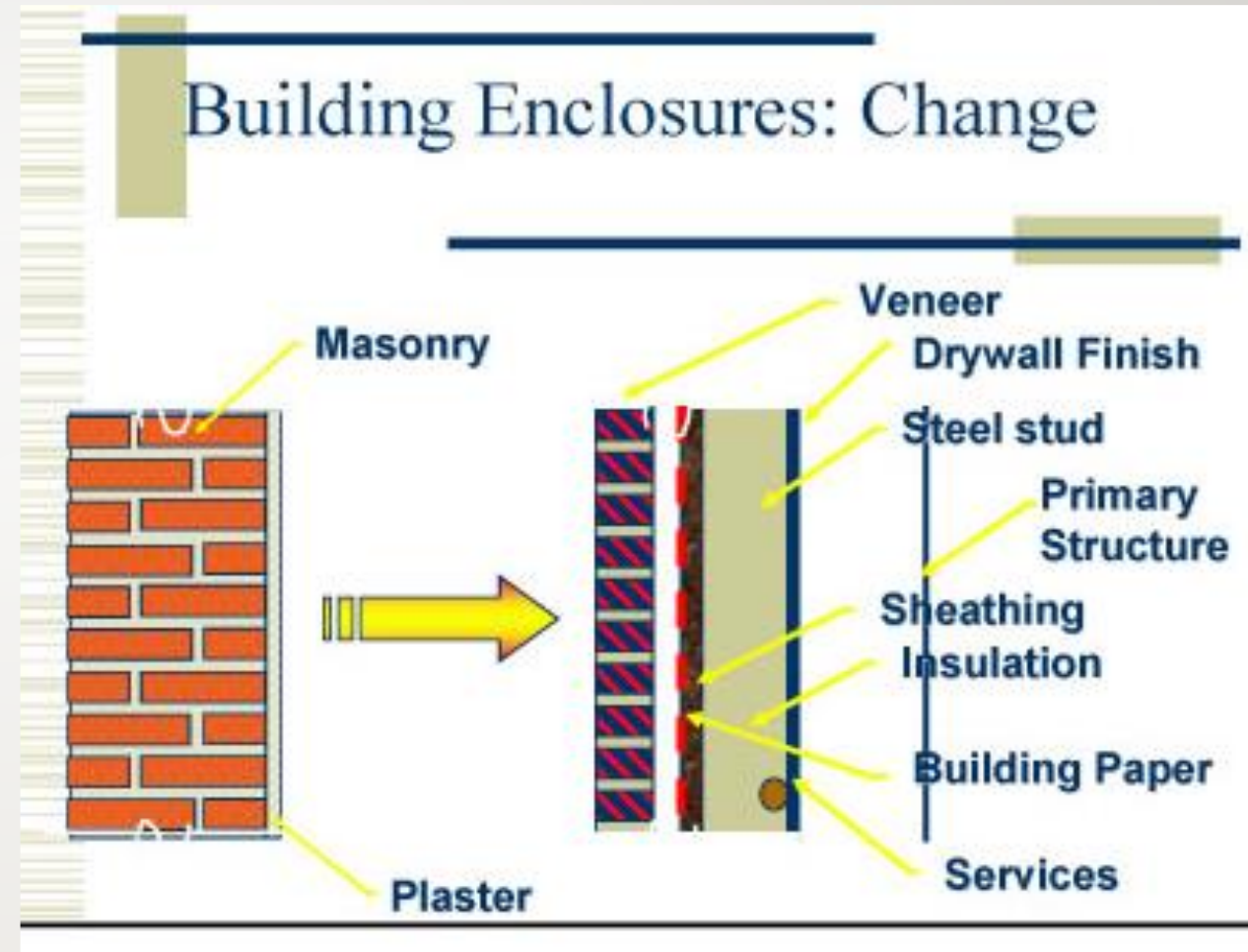
- Electricity
- Communication
- Plumbing
- Air ducts
- Gas lines
- Roof drains



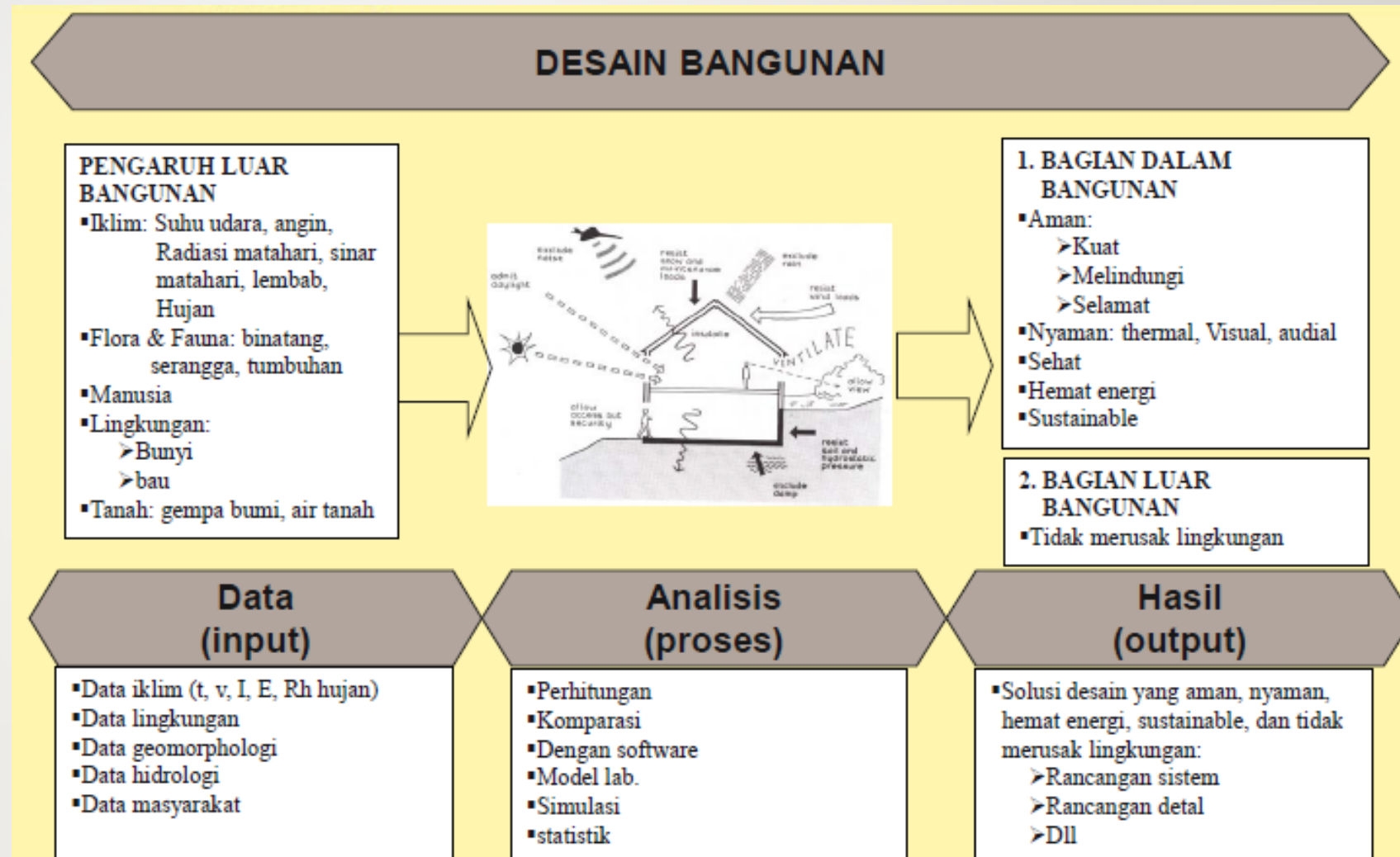
Perubahan Building Enclosure

Dahulu kulit bangunan hanya digunakan untuk dinding saja, tetapi sekarang dapat digunakan berbagai macam (sesuai ke-4 building enclosure).

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Faktor-Faktor yang Mempengaruhi Perubahan

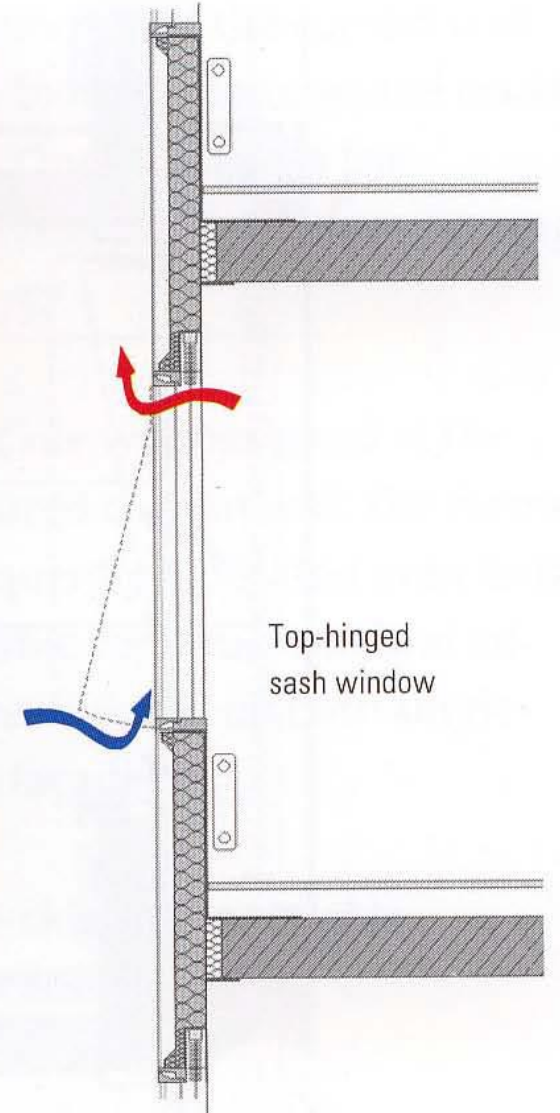
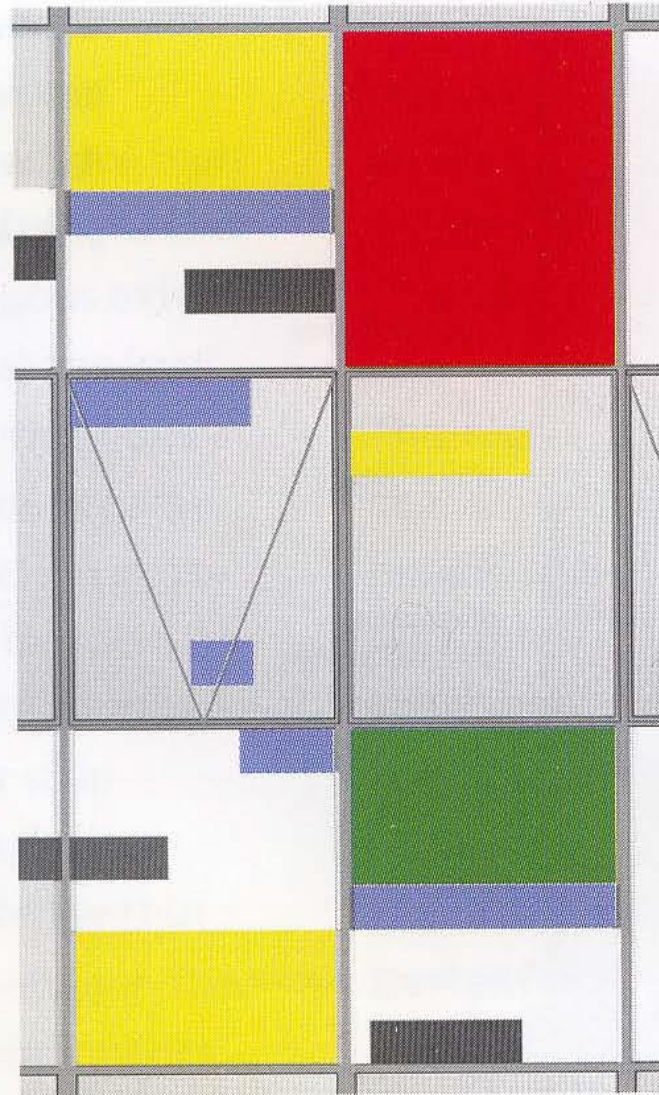




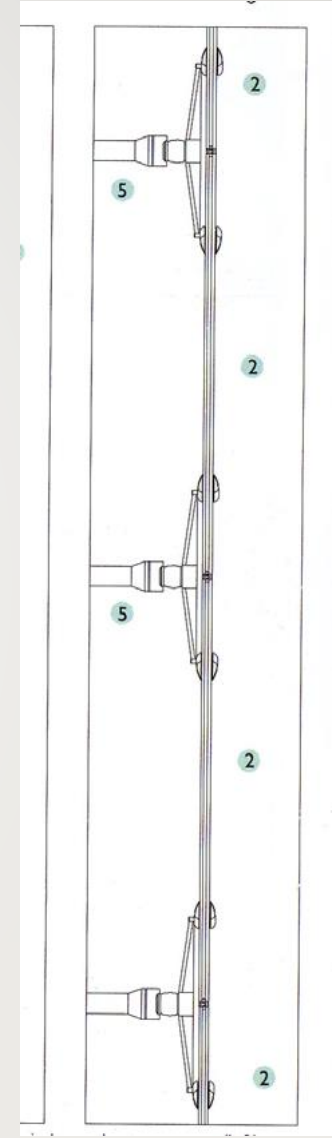
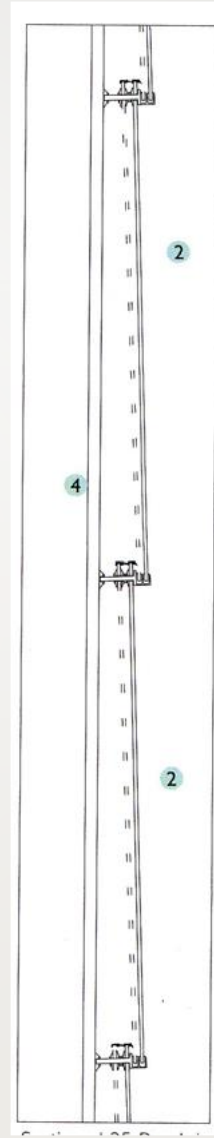
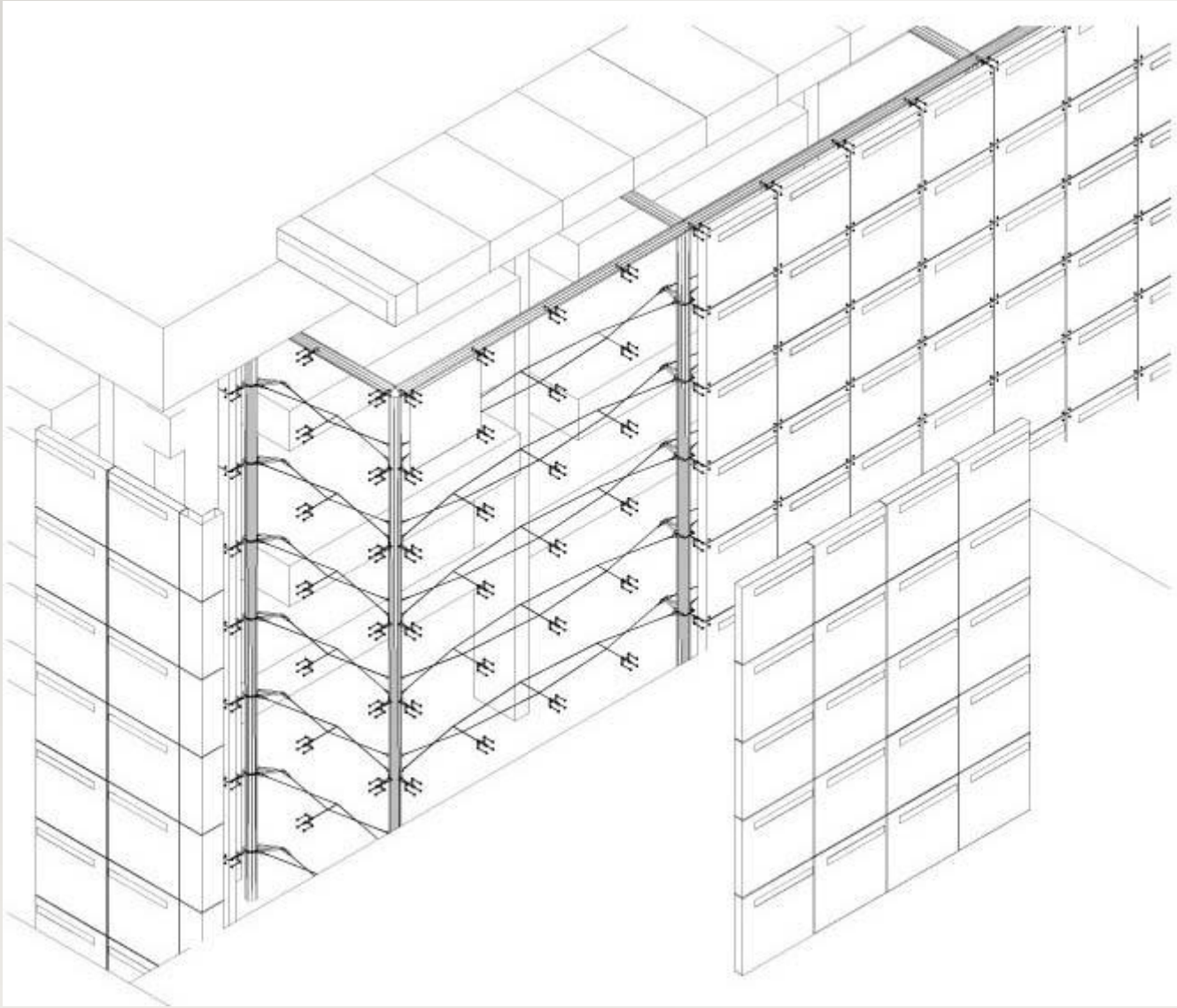
TIPE KULIT BANGUNAN

4

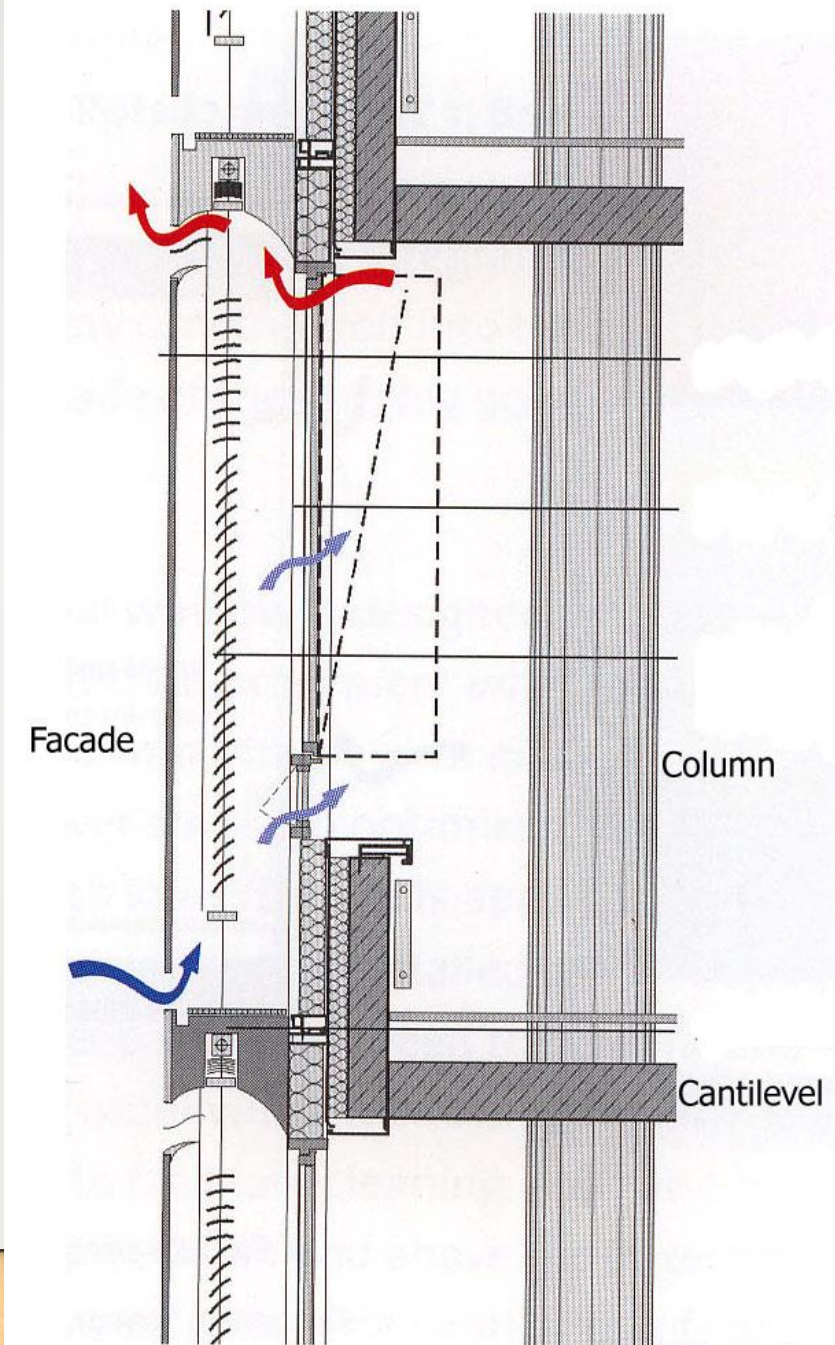
1. Frame



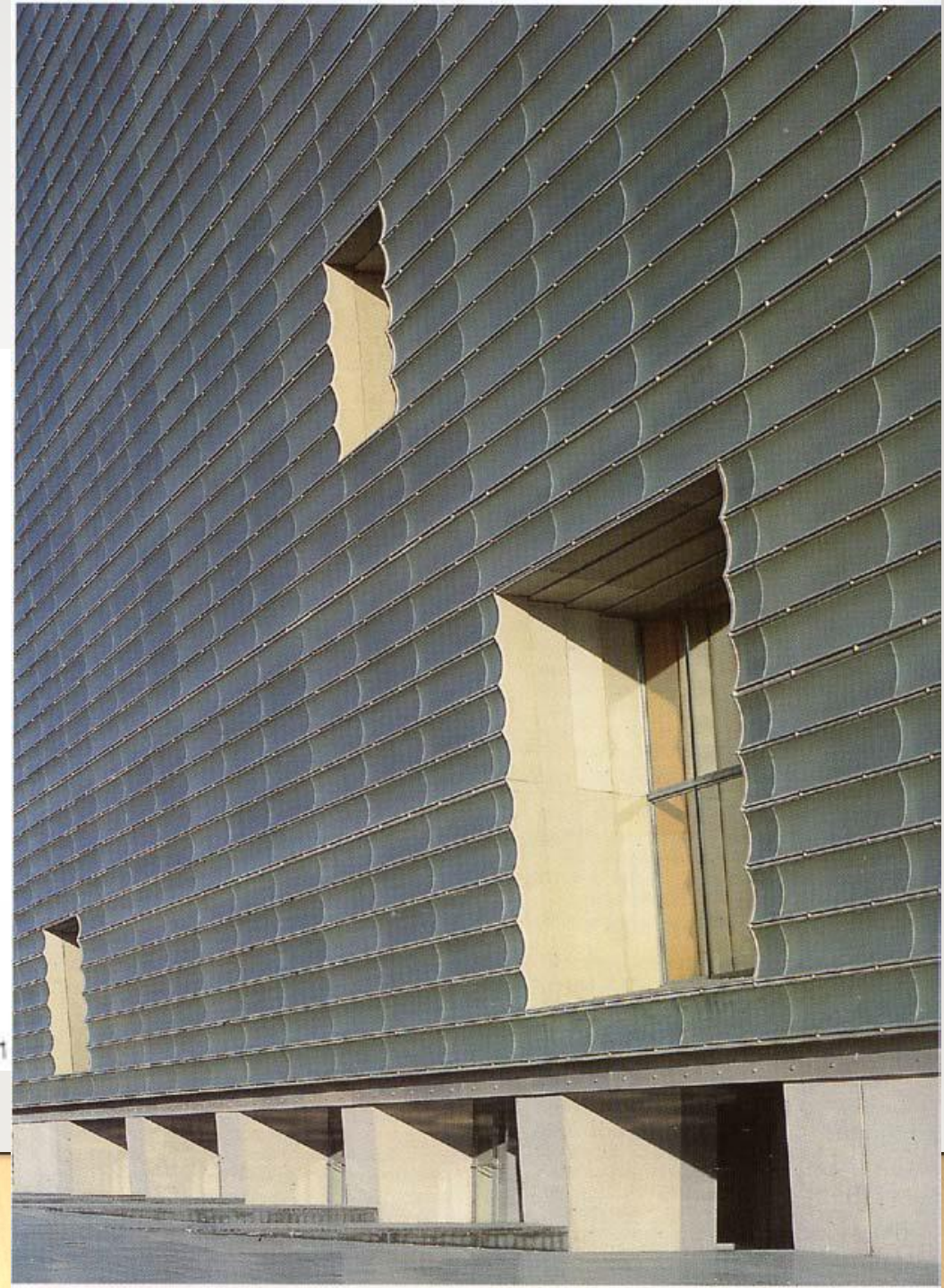
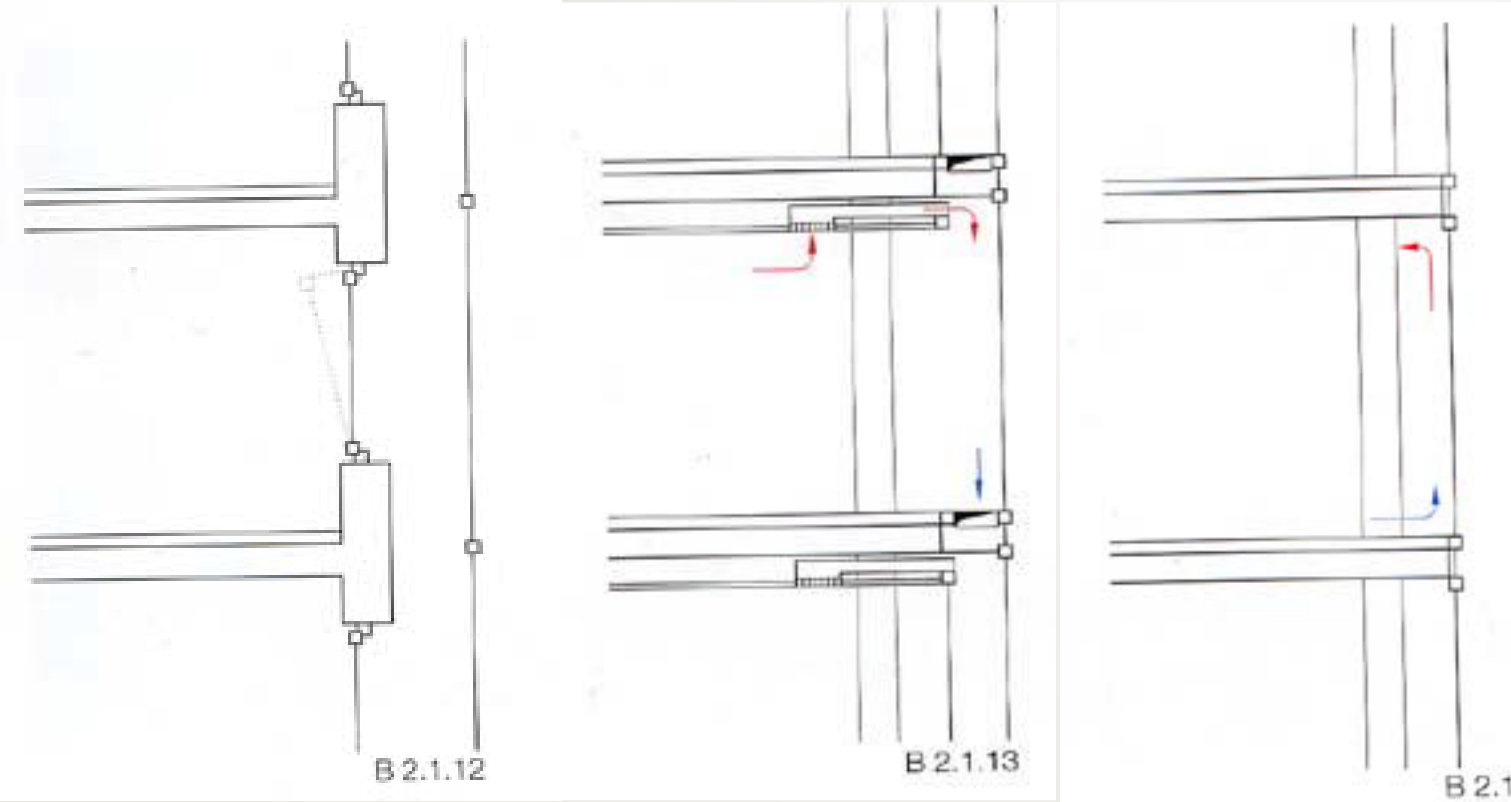
2. Suspend



3. Cantilever



4. *Secondary Skin*





DESIGN KULIT BANGUNAN

5

Type-Type Façade




1. Frame façade
2. Suspended façade
3. Cantilever façade
4. Secondary skin façade (double skin façade)

Kriteria Perancangan

- Biaya (cost)Initial cost
- Operational cost (penggunaan energy akibat façade)
- Maintenance cost
- •Iklim (thermal comfort, visual comfort, acoustic comfort, ventilation)
- •Struktur bangunan
- •Material (terkait dengan estetika)
- •Tenaga kerja
- •Fungsi bangunan
- •Perawatan (maintenance)
- •Lain-lain (peraturan tata kota, safety))

MATERIAL

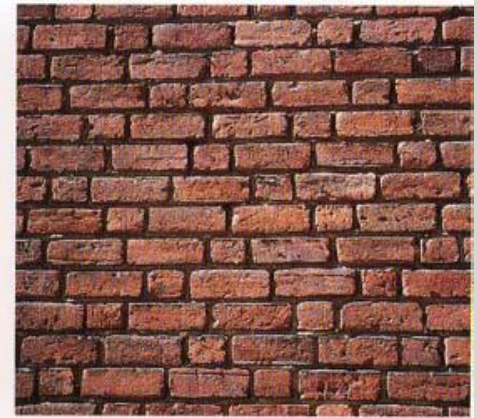
- 
- Bata
 - Natural stone
 - Beton cor
 - Beton prefab
 - Metal: baja, aluminium, dll
 - Kaca
 - Plastik
 - Tensile (tenda)
 - Kayu
 - kombinasi

BATA

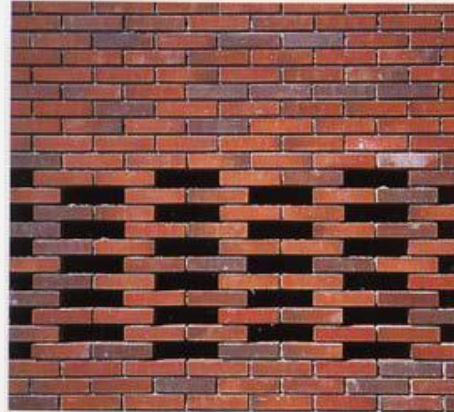
- Dapat digunakan sebagai pendukung struktur
- Economic
- Texture
- Pola



B 1.2.18



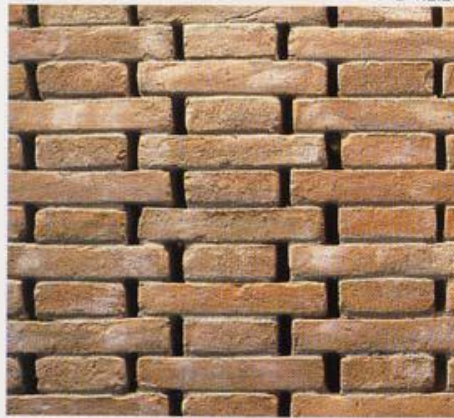
B 1.2.19



B 1.2.20



B 1.2.21



BETON

- Texture
- Color
- Pola



BETON PREFAB

- Unit size
- Monoton
- Fabrikasi
- Pembangunan cepat



METAL

- **Fleksibilitas**
- **Geometri**



KACA



- Tranparan
 - Dinamika
- Warna (visual effects)



PLASTIC



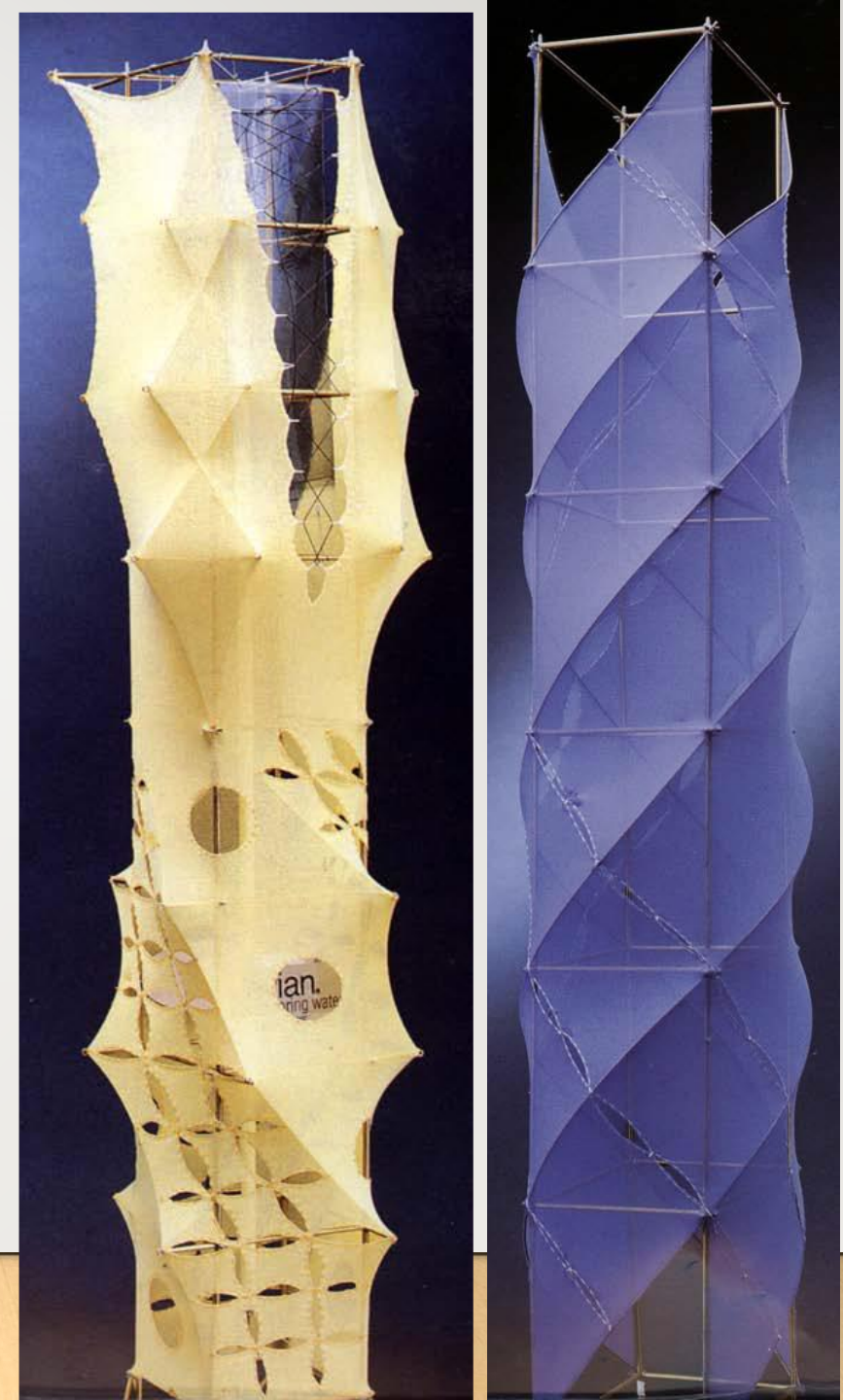
- High elasticity
- Transparansi
- Low density
- Low water absorption
- Good electrical insulation
- Permukaan dapat diwarnai, dll



TENSILE



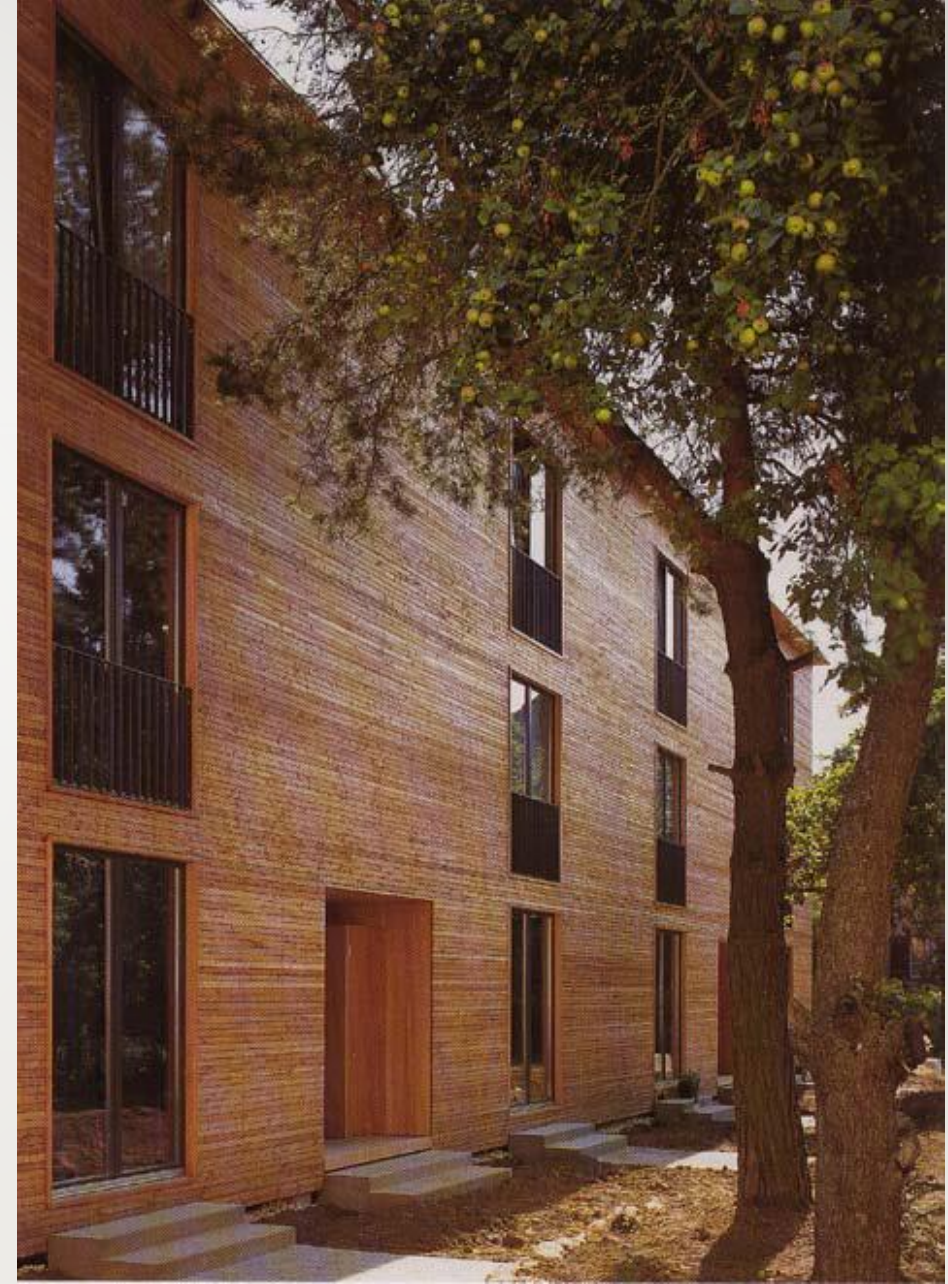
- Elegan •
- Dinamik •
- Transparan, dll



KAYU



- High thermal resistance
- High strength with low weight
- Teknik sambungan beragam



DAFTAR PUSTAKA



- Allen, Edward & Iano, Joseph (2004), Fundamentals of Building Construction (fourth edition), Canada: John Wiley & Sons
- Reid, Esmond (1984), Understanding Buildings: A Multidisciplinary Approach, Massachusetts: the MIT Press
- Hall, Fred and Greeno, Roger (2005), Building Services Handbook (Third Edition): Incorporating Current Building and Construction Regulations, Elsevier Butterworth-Heinemann, Jordan Hill, Oxford
- Parlour, R.P. (2000), Building Services, A Guide to Integrated Design, Engineering for Architect, 3rd Edition, Integral Publishing, Pymble NSW 2073, Australia

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